

# ANIMAL ANTICS





COPYRIGHT2021EASHIELDS

# CONTENTS

Introduction

Construction Instructions

Activity Plan

Storage Pocket

Animal Images

Animal Names & Page Number Clues

Animal Talk

Page Clue Answers

Sample Animal Antics Page

Image Credits

## INTRODUCTION

The many animals portrayed in FEETSPEAK influence the story's settings and characters' activities.

As part of realistic fiction, their roles, not only help define the different geographical settings, but, also, provide important interactions with the human characters throughout the story.

Within the short fantasy tale, "The Dance of the Purple Pixie", their roles become even more important as main characters defining the plot's sequences and resolution.

This Activity unit, Animal Antics, uses a Figurative Language device called Personification ~ giving human qualities to non-human things.

Although the realistic fiction animals don't actually speak, their actions can be defined by their thoughts and feelings as part of this Activity's fun. And, of course, in the fantasy dance-tale, however, the animals actually do have a lot to say and help solve the Pixies' problem.

## CONSTRUCTION INSTRUCTIONS

**MATERIALS NEEDED:** cardstock, printing paper (white and/or color), binding tools ( staples, heavy tape, coil/comb, hole-punch for brads or O-rings), scissors, glue stick, pencil, colors, a copy of FEETSPEAK

**SEQUENCE:** If you are going to make an Animal Antics booklet, print the Front/Back Covers on cardstock. Your Page Inserts can include your Table of Contents, listing the different animals you want to include. Choose your binding when you have completed the booklet or use the hole punch to add pages as you complete them.

Print the Storage Pocket on cardstock, folding, creasing, and stapling and/or taping the parallel open sides together, forming the Pocket for the cut-outs.

Copy the following pages on paper: Animal Images, Animal Names w/ Page Clues, and Animal Talk w/ Page Clue Answers. Neatly, cut out each of them individually and place inside the Storage Pocket. Copy the Sample Page to use as a reference when your creating your Animal Antics page.

Gather several sheets of paper ~ white and/or color, glue stick, pencil & colors for creating your Animal Antics booklet page inserts

## ACTIVITY PLAN

- Choose an animal and its name with its speech cloud. Use the Page Number Clues to help you match everything accurately. The Page Number Clue will, also, give you the context of the event.
- You can leave the Animal Image in its frame or cut it out of the frame. In the Sample Animal Antics Page I created, I used images from Pixabay and cut out the bee from its frame.
- Put them besides a sheet of paper. Draw or cut out images to put on the paper as the setting. Leave enough space for the sentences you will write telling about the picture you've created.
- Then, place the Animal Image, its Name, and its Speech Cloud in the picture you've constructed. Glue everything down.
- Now, using your own words, write a sentence or two describing the action in the picture from the story.
- I suggest letting the pictures dry and only using one side before collecting & binding them into your booklet. Don't forget to list them in order on your Table of Contents.



## HOW TO USE

**MATERIALS:** animal images, names, speech clouds

You can use the cut-outs to play a match game, checking your answers for accuracy with the Page Number Clues.

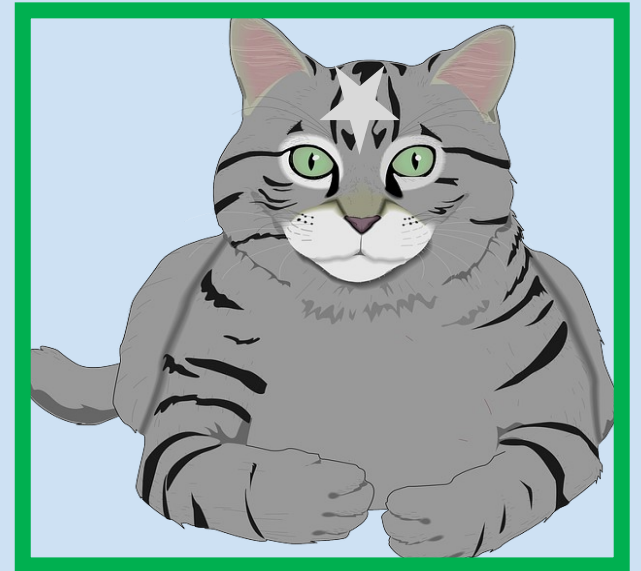
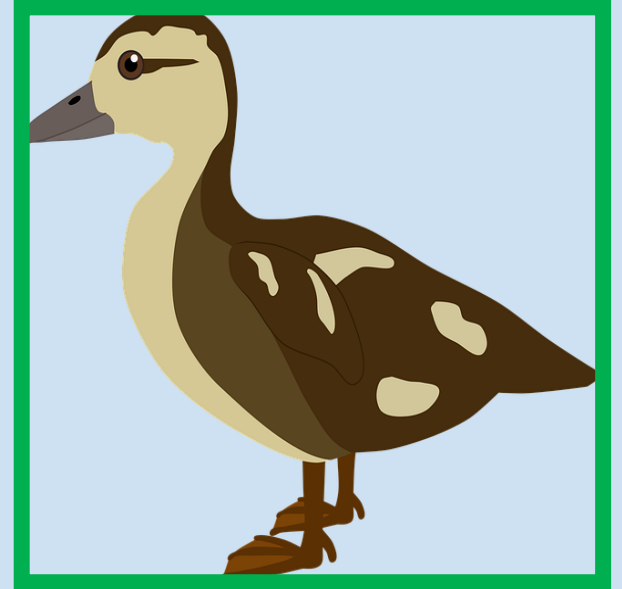
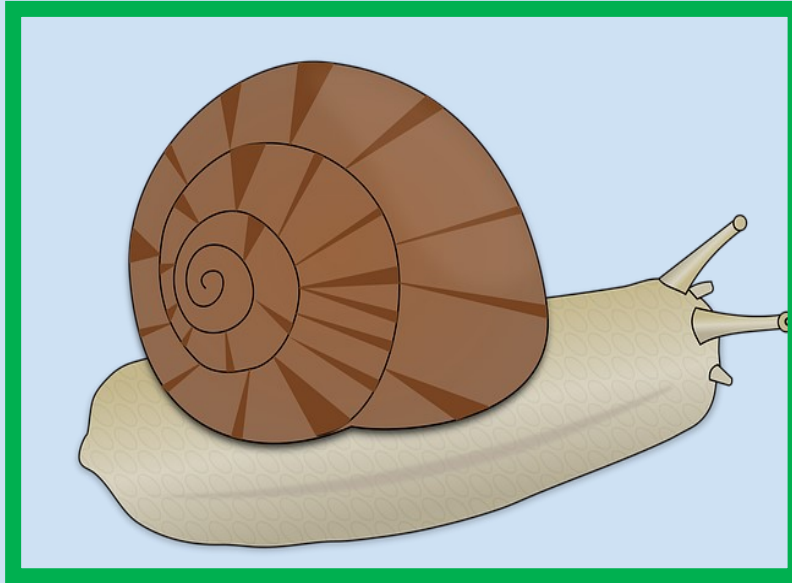
You can, also, add more Animal Antics Images, their Names Speech Clouds to the Storage Pocket as you use some for your Pages to include in the Animal Antics booklet. Be sure to include Page Number Clues as part of your new Animal Antics additions.

COPYRIGHT2021EASHIELDS



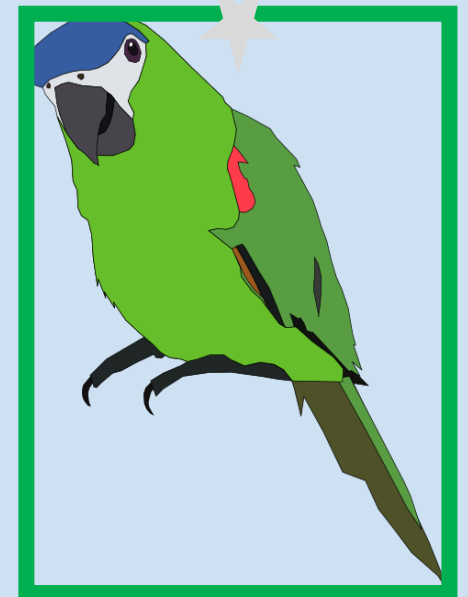
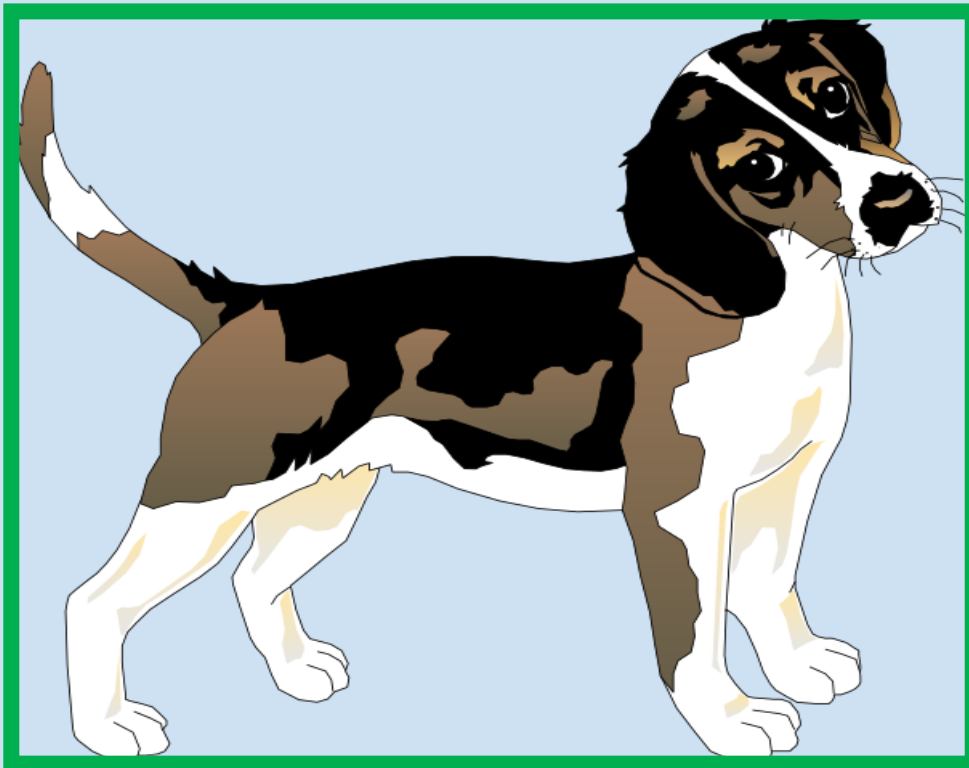
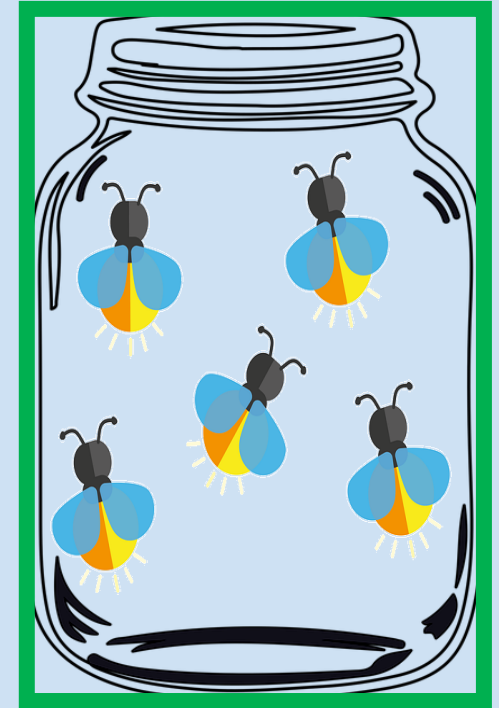
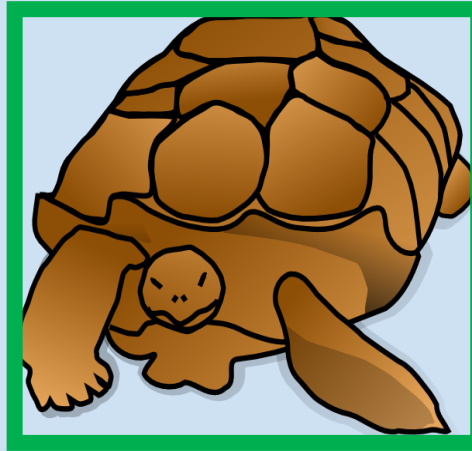
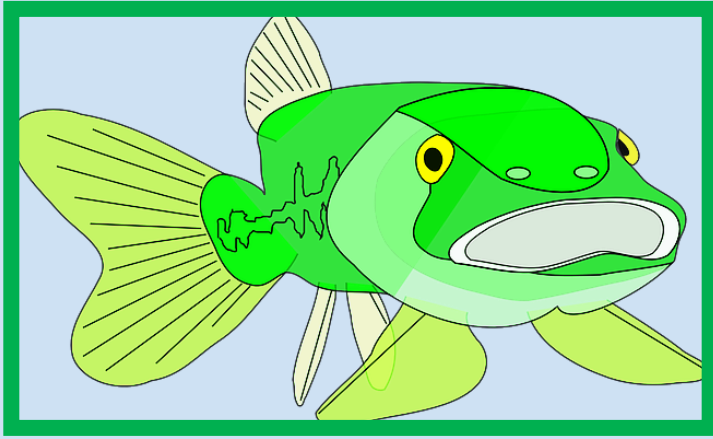
Storage Pocket  
**ANIMAL  
ANTICS**

# ANIMAL ANTICS: Animal Images

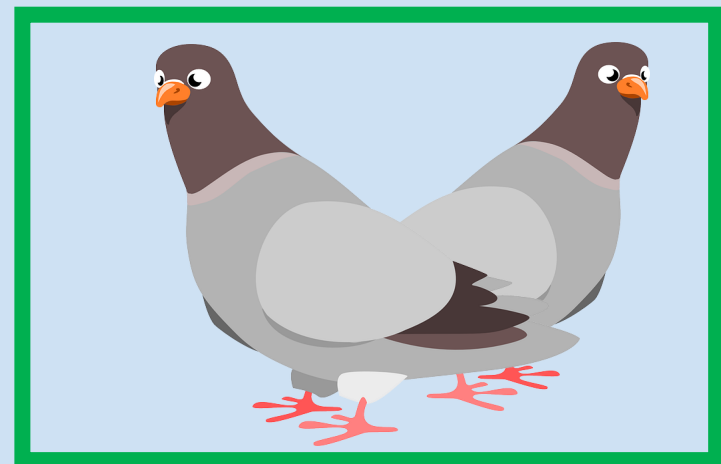
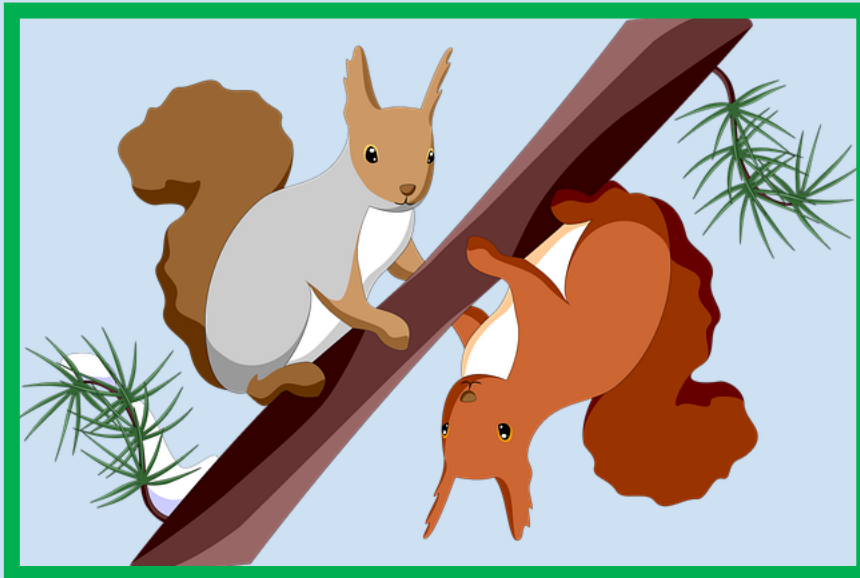
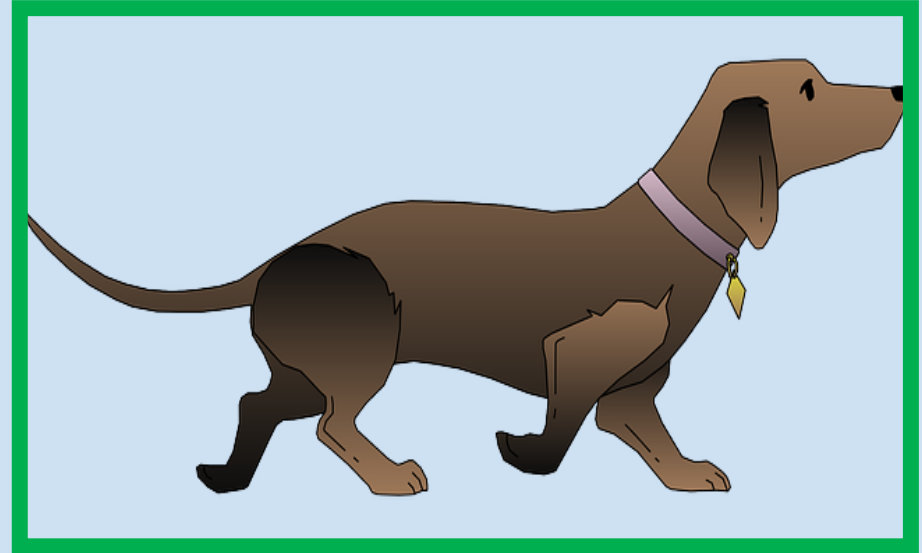
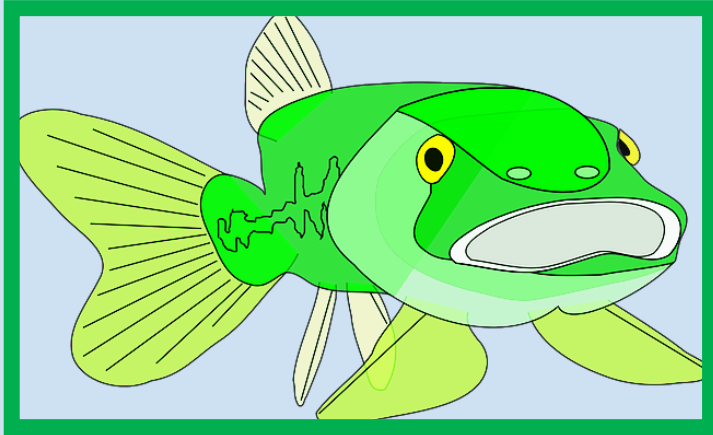




# ANIMAL ANTICS: Animal Images



# ANIMAL ANTICS: Animal Images



# ANIMAL ANTICS: Animal Names & Page Number Clues

**Moonstar**

**Spotsdale**

**Rudolf**

**hummingbird**

**ladybug**

**bumblebee**

**dragonfly**

**duckling**

**turtle**

**snail**

**lightning bugs**

**parrot**

**largemouth bass**

**squirrels**

**pigeons**

**Page  
Number  
Clues**

<b>14</b>	<b>42</b>	<b>65</b>	<b>72</b>
<b>18</b>	<b>48</b>	<b>70</b>	<b>77</b>
<b>23</b>	<b>54</b>	<b>71</b>	

# ANIMAL ANTICS: Animal Talk

**ZZZZZZZZZZ!!!!  
Get OFF my back!!**

**Hey You !  
That's my  
breakfast!!!**

**HUMMMMMMM...  
I don't think they  
heard me...**

**This corn  
is so YUMMY!  
Thank you!**

**We need to  
blend in more with  
the stars and  
the fireworks...**

**Maybe  
you'll find them  
at the  
pond...**

**Time for my  
under-the-bed  
nap....**

**Meow Stars !  
A Storm !?!  
I'm under the bed !**

**Perhaps  
a ride on a  
largemouth  
bass ....**

# ANIMAL ANTICS: Animal Talk & Page Clue Answers

Wonder who  
this new wild  
child is?!?

Uh oh...  
Time to go  
inside....

I really love  
rolling around  
with these boys !

I'm  
too bizzzzzy !  
Let me beeeee!

How long  
are we going  
to entertain  
this child ?!?

How does  
this wild child  
keep running  
around !?!?

**Moonstar & Spotsdale: 18, 77**

**duckling: 14**

**Rudolf: 23**

**lightning bugs: 65**

**parrot: 48**

**turtle: 54**

**pigeons & squirrels: 42**

**bee, hummingbird, ladybug, snail, bass, & dragonfly: 70, 71, 72**



**bumblebee**



**The Pixies asked the bumblebee if he knew where to find a dragonfly, but he was too busy gathering pollen to help them and flew away.**

# IMAGE CREDITS

front/back covers-7089643

cat, dachshund, bass-Clicker Free Images

pigeon, snail-Open Clip Arts

beagle-Kelly@Clker.com

duckling-Mustafa Elturkey

squirrels-Irina Ilina

parrot-Diane Squires@Clkr.com

turtle-Ocal@Clkr.com

lightning bugs-Alexandra Koch

jar-Dream Digital Artist

bumblebee-Prawny

hummingbird-Audrey & Lesya

ladybug-Frantisek Krejci

dragonfly-Cherie De Sues

meadow-Adam Tepl

pixie-Linda Sewell